

The Horus Heresy Campaign Phase 1

Assault on Decca ii

The loyalists are dug in hard across the galaxy as Horus's treachery spreads.

One of these loyalist strongholds, is a munitions factorum on Decca ii. Horus knows taking this will cripple supplies to the Emperors forces and give his traitors the upper hand.

This phase will be split into 4 games

1. Ambush
2. Shoot the messenger
3. Void shield down
4. Invasion

Games will be played with loyalists vs traitors where possible

The outcome of each game will affect the next, so victory is ever more crucial

Games 1-3 will be played at 1000-1500 points with a game 4 being a doubles 1000 points each (dependent on numbers)

Each game will have a separate document with intelligence and briefing, along with any specific rules to it if applicable

General rules

1. This is just designed to be fun and a light hearted gateway into 30k. If a certain mechanic or format does not work, or you can find a way to make your game better, do it!

2. Painted is encouraged, but not essential

3. Resin toys are expensive, so Proxies are allowed but please keep it sensible!
Some example of acceptable ones...

- 40k marines for 30k marines
- 40k models for 30k equivalents (be it terminators, land raiders etc..)
- Weapon loadouts as long as it is made clear at the start of your games and there is a way to differentiate between them

And some not so cool...

- A land raider for a Spartan
- A normal dread for a contemptor dread
- A captain model for a primarch
- A none marine 40k model for a 30k model

4. Games must be completed during the time frame set or they will not count
5. Game results must be submitted to me to count towards your chosen alliance before the Wednesday of the next game
6. It is expected that due to the nature of other commitments (and the nature of the heresy) there may be times when loyalists will meet loyalist and vice versa. If this is the case, flip a coin before setting up to see which one will be traitor and which will be loyalist. Any rules in your legion that are specific to you being loyalist or traitor will still apply to you so don't worry
7. Unless otherwise stated, rules are to be taken from book 1 - betrayal, the 2 red books and the 40k rulebook
8. Have fun!

Our official game night will be every other Wednesday at the duke with the larger end of phase games played on a Saturday or Sunday at b.i.g

It is not essential to play on the Wednesday night, you just have to make sure your game is played within the 2 week period between games

Of course it is encouraged to play at both b.i.g and the duke

Anyone can join in at anytime so feel free to spread the word!

All that leaves me to say is....

**Death to the Emperor!
(Or Warmaster.....!)**

